Approvals & Disclaimer

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Chroma-Q reserves the right to change or make alteration to devices and their functionality without notice due to on-going research and development.

The Chroma-Q Color Charge has been designed specifically for the lighting industry. Regular maintenance should be performed to ensure that the products perform well in the entertainment environment.

If you experience any difficulties with any Chroma-Q products please contact your selling dealer. If your selling dealer is unable to help please contact support@chroma-q.com. If the selling dealer is unable to satisfy your servicing needs, please contact the following for full factory service:

Outside North America:
Tel: +44 (0)1494 446000
Fax: +44 (0)1494 461024
support@chroma-q.com

North America:
Tel: +1 416-255-9494
Fax: +1 416-255-3514
support@chroma-q.com

For further information please visit the Chroma-Q website at www.chroma-com.

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Quick Start Guide
Color Charge™

Chroma-Q™
BRILLIANT SOLUTIONS

For a full product manual please visit www.chroma-q.com

save settings. Main menu will show Battery capacity (%), battery life (no of days/hours/minutes), control mode, DMX status (Wired/Wireless DMX On/Off), and DMX address.

⟶ **Control Mode**
There are 5 DMX controlled modes with 5 control options: FxHSI, HSI, RGB (with *Magic Amber), RGBA, RGBI (with *Magic Amber), pre-programmed looks and standalone effects. From the main menu, press Up button to access Control Mode, press Enter and then Up/Down buttons to select the mode, press Enter for 2 seconds to save settings. Display will automatically go to the main menu.

Control Mode	Ch	Description
B [3ch]	3	RGB
RGBA [4ch]	4	RGBA
DMX1 Look Select	1	1 DMX channel Look Select
DEMO	-	Pre-programmed Demo Sequence
Standalon Master	-	Stand-alone Master / Slave A / Slave B
StRGBI [5ch]	5	RGBI (with *Magic Amber + Intensity Fx
Fx HSI [5ch]	5	HSI + 2Fx

To setup Stand-alone Master unit: select 'Standalon Master', Enter and Up/Down to select 'Master', press Enter for 2 sec to save. To setup Slave unit: press 'Standalon Master' once and Up/Down to select 'SlaveA' or 'SlaveB' press Enter for 2 sec to save settings.

⟶ **Output**
If DMX is not detected various output options can be selected: select 'Output' from menu, press Up/Down to select from these options: Off, Hold - hold the last valid DMX state; Look 1-20 - snap to the Look of your choice; Chase 1-10 - snap to Chase of your choice; press Enter to save.

⟶ **Look Store**
There are 20 internal preset FX Looks for stand-alone operation. To replay a Look, select 'Look Store' from the menu, press Enter, press Up/Down to select the Look and press Enter for 2 sec to save.
To replay a Look with a DMX console, select 'DMX1 Look Select' from menu and press Enter for 2 sec. Assign a DMX channel to the console to playback the Looks. (1-20 looks in 1 single channel)
Looks can be recorded to the internal flash memory and will be preserved on power down. Looks will be returned to default settings upon reset. Refer to user manual for simple and advanced recording.

⟶ **Chase Store**
The Looks stored can be linked together in a Chase: refer to user manual for details.

⟶ **DMX Levels**
This menu indicates the level of wireless or wired DMX data signal from an external source.

⟶ **Information**
This menu indicates the voltage 'BatV', current 'BatI' and temperature 'BatT' of the internal battery.

⟶ **Wireless W-DMX** (Model of Wireless Receiver card in the unit)
Activate wireless signal from generic transmitter to the Color Charge as Receiver unit:
1. Set up Color Charge as Receiver unit – from the main menu, press Up/Down to access 'Wireless W-DMX', press Enter, Up/Down to select 'Receiver', press Enter for 2 sec to save, display shows 'Wireless W-DMX', press Enter to show 'Receiver', press Enter to show 'Unlink frm Trnsm', press Enter, 'Unlink frm Trnsm' will blink and then go to the main menu.
2. Set up generic Transmitter unit - connect DMX control to generic Transmitter unit, set to transmitter mode, unlink from previous links, initiate signal search.
Activate wireless signal between Color Charge as Transmitter and next Color Charge as Receiver:
1. Set up Color Charge as Receiver unit: (same steps as above no. 1)
2. Set up Color Charge as Transmitter unit, connect DMX control (XLR5), press Up/Down to access 'Wireless W-DMX', press Enter and Up/Down to select 'Transmitter', press Enter for 2 sec to save, display shows 'Wireless W-DMX', press Enter to show 'Transmitter', press Enter to show 'Add Receivers', press Enter, 'Add Receivers' will blink and then go to the main menu.
To unlink receivers, press Up/Down to select 'Transmitter', press Enter and Up/Down to select 'Unlink Receivers', press Enter, 'Unlink Receivers' will blink and then go to the main menu.
Activated:
The main menu of the Color Charge receiver will indicate 'Wireless On' when wireless connection is activated and signal strength is indicated by the horizontal bars beside (4 bars maximum).
Note: Signal from the Color Charge transmitter unit will be indicated in the Color Charge receiver units even if not connected to the DMX control console. Receiver display will show 'WiredDMX On'.

⟶ **Reset to Default**
Press Enter for 2 seconds to reset all menu items to factory defaults: DMX address = 001, Control Mode = RGB, Output = Hold, Looks = 20, Chase = 01, Wireless = 'Off'

7. Further Information
Please refer to the Chroma-Q Color Charge manual for more detailed information. A copy of the manual can be found at the Chroma-Q website – www.chroma-q.com – under Support.