



FOLLOW-ME **REMOTE FOLLOW SPOT CONTROL**

FOLLOW-ME. A PROVEN FOLLOW-SPOT SOLUTION.
A SMALL SELECTION OF WHAT OUR CLIENTS SAY:

“ ..choose your own fixture type: great! ”

“ ...one of the most innovative products in a while! ”

“ The setup and training from Follow-Me was excellent! ”

“ 3 operators and 40 fixtures! Sweet! ”



INDEPENDENT • FLEXIBLE • AFFORDABLE

Follow-Me is a software package providing manual control to track moving targets and supports all standard moving light fixtures. The system is not reliant on the artist wearing sensors but depending on size of event, uses a single or multi-camera input to provide a live image feed of the performance area. The operators track target(s) using calibrated on-screen crosshairs.

Users can track multiple targets simultaneously from one Mac OS X operating system with the ability to assign an unlimited number of fixtures to desired targets.

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FOLLOW-ME HARDWARE

Manufactured in the Netherlands the Follow-Me mouse and fader consoles allow the user to connect multiple targets to one system. The consoles provide freedom in fixture console parameter mapping when used as a stand alone follow-spot solution or merged with an external lighting controller.



MOUSE CONSOLE

Being PoE (Power over Ethernet) connected, the mouse console provides an ergonomic handle for prolonged usage and proportional control for smooth and accurate targeting. Two encoders and buttons can easily be mapped to fixture or target parameters.



FADER CONSOLE

The Fader console connects via a 4 pin XLR to the mouse console and provides an additional 4 Faders - encoders & buttons for fixture parameter - camera function or z-height off-set functions.



CAMERA MOUNTING BOX

RECOMMENDED
MARSHALL CV 502
(NOT INCLUDED)

The Marshall camera can be hung and its controls accessed remotely using the Follow-Me camera mounting box & serial adaptor.



SERIAL ADAPTER

The Follow-Me serial adaptor connects directly to a USB port on the Mac operating system. It converts to 5pole XLR to be connected to the Follow-me camera box providing remote camera menu access and the ability to map control for 'on the fly' exposure adjustment to suit stage lighting levels.

KEY CHARACTERISTICS

- Follow-Me operates from a single camera feed but multiple camera feeds can be integrated via a multi-system set-up
- The software is designed for easy calibration
- The system makes it possible to assign an unlimited amount of lighting fixtures in unlimited universes on one or multiple targets
- Owing to lighting console integration, control of the fixtures can easily be shared between Follow-Me and the lighting desk. Follow-Me personality files are already available for MA, HOG, and ETC
- Fixture to target assignment can be done from the lighting console or within Follow-Me
- Target positions can be pre-set
- The lighting desk can set the maximum intensity with Follow-Me acting as an inhibitor
- When used with proprietary hardware, Follow-Me can run a live backup system
- Follow-Me can be integrated with PSN (Posi Stage Net) motion control to track targets and/or update fixture positions.

Follow-Me removes the limitations of traditional follow spots. It gives designers the artistic freedom to position and use fixtures on static or moving trusses and change fixture assignments with each lighting cue.

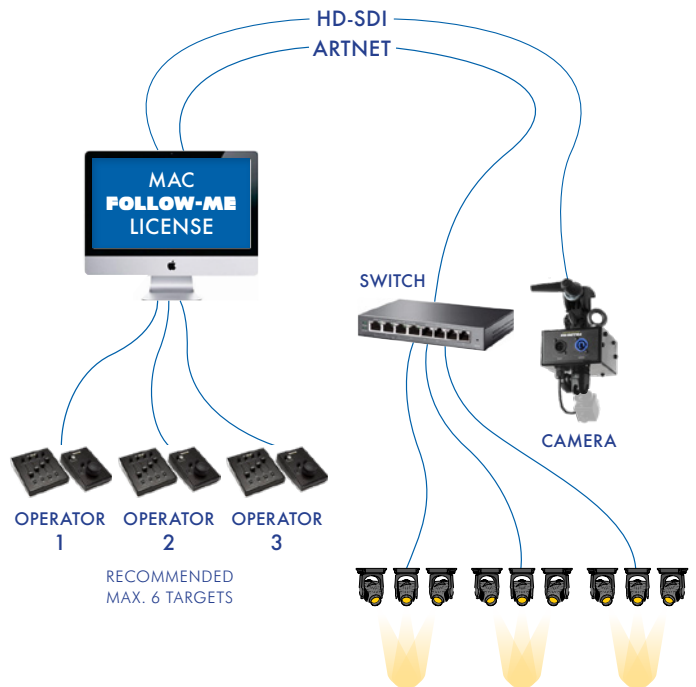
AVAILABLE IN TWO VERSIONS



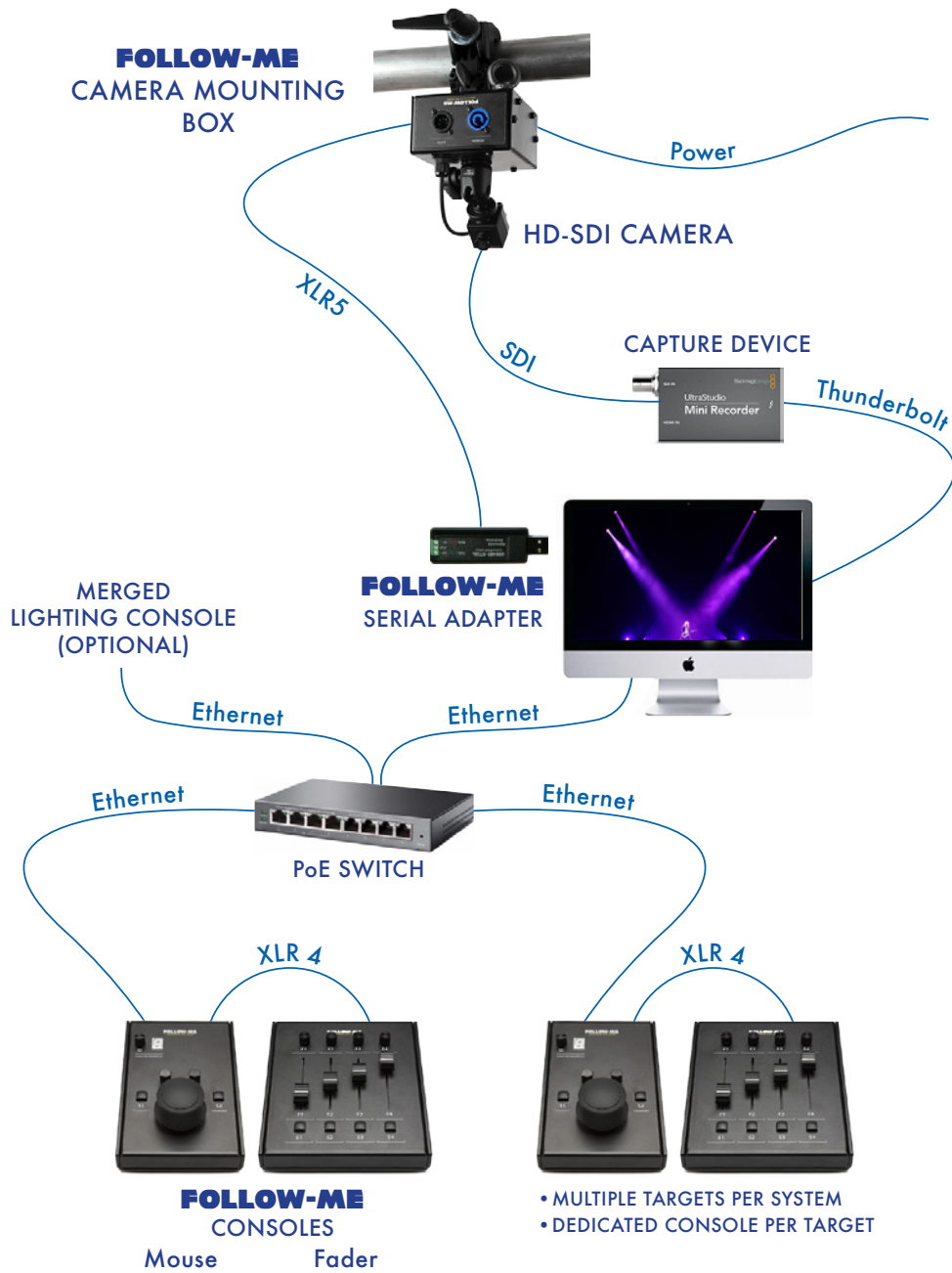
- Single target
- Limited to three moving lights per target
- Single camera configuration



- Multiple target control
- Fixtures can be controlled by console or Follow-Me
- PosiStageNet for automation integration
- Multi camera options



FOLLOW-ME SET-UP



SUMMARY

Over the past 2 years Follow-Me has been involved in excess of 50 touring productions with major artists for renowned lighting designers. It's ground its teeth on some of the largest European festivals and played its roll on many TV studio and theatre productions.

See what our clients say at WWW.FOLLOW-ME.NU or drop us a line at INFO@FOLLOW-ME.NU

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